Let me explain you the significance of the maintenance plan before I explain our team’s prototype’s maintenance plan of Project 4. A maintenance plan is a documented plan that defines the finished work to maintain the aspects in a team by taking action to control it. The contents of this documented plan will help the programmers for the continued use of an aspect at the best performance. The maintenance plan's contents include the actual work, cost, instructions, and schedule, and they guide the maintenance work’s activities. The reason of the maintenance planning is to ensure that you can maintain the proper working condition of your prototype. While an ordinary plan will really finish the work, any facility requires an effective program to enjoy the benefits of the maintenance plan. It may involve on bringing the performance levels up to the original level when an aspect is originally acquired or maintained the current performance level of that aspect. Costs are required to increase the performance level that may result in the income of the additional costs. An effective maintenance plan needs to cover the features of our team’s maintenance policy. The prototype must contain an inventory of aspects that are needed for maintenance. You'll also need to identify the specific maintenance tasks that are expected for performance. If it’s possible, then you can combine these tasks to individual aspects. A reasonable maintenance schedule must be sufficient to guide the whole maintenance program too. You must demonstrate the skills-set that is required for every maintenance task for the efficient maintenance of your aspects. You don't need to hire an inadequately skilled programmer to handle the maintenance since that programmer obviously doesn’t have many years of experience in the field of programming. The different levels of maintenance can help you when you prepare for this maintenance plan too. Since I have explained you the significance of the maintenance plan, I shall talk about our team’s prototype’s maintenance plan. Our maintenance plan says that the cost to maintain our product or the prototype for the next year is approximately $1,000 because our prototype, which is Wordle, is a very simple and short application or program. We have coded Wordle by using Python, which is one of the easiest programming languages in the world. It’s obvious that we will maintain and fix any errors on our prototype since we can easily find those errors. Since the application is very simple, the cost to maintain our product is not too costly. My team members and I have worked on the prototype and maintained our schedules at the same time because we have fortunately found free time to work on it. Maintaining an application is a very important thing because we expect our customers to like our product or our prototype. If they find any issues on our prototype, then we can fix them. If our program is complicated, then the cost to maintain the product will be slightly costly. But the good thing is that our product’s code is simultaneously easy, understandable, and readable. Therefore, I have explained the maintenance plan of our prototype and its significance.